



## Pin Identification

Symbol	Function
$\overline{CS}$	Chip select input
GND	Ground
$A_1, A_0$	Address inputs 1 and 0
$P0_7-P0_0$	I/O port 0, bits 7-0
$P1_7-P1_0$	I/O port 1, bits 7-0
$P2_7-P2_0$	I/O port 2, bits 7-0
IC	Internally connected
$V_{DD}$	+5 V
$D_7-D_0$	I/O data bus
RESET	Reset input
$\overline{WR}$	Write strobe input
$\overline{RD}$	Read strobe input
NC	No connection

## Pin Functions

### $D_7-D_0$ [Data Bus]

$D_7-D_0$  make up an 8-bit, three-state, bidirectional data bus. The bus is connected to the system data bus. It is used to send commands to the 信路达71055 and to send data to and from the 信路达71055.

### $\overline{CS}$ [Chip Select]

The  $\overline{CS}$  input is used to select the 信路达71055. When  $\overline{CS} = 0$ , the 信路达71055 is selected and the states of the  $D_7-D_0$  pins are determined by the  $\overline{RD}$  and  $\overline{WR}$  inputs. When  $\overline{CS} = 1$ , the 信路达71055 is not selected and its data bus is high-impedance.

### $\overline{RD}$ [Read Strobe]

The  $\overline{RD}$  input is set low when data is being read from the 信路达71055 data bus.

### $\overline{WR}$ [Write Strobe]

The  $\overline{WR}$  input should be set low when data is to be written to the 信路达71055 data bus. The contents of the data bus are written to the 信路达71055 at the rising edge (low to high) of the  $\overline{WR}$  signal.

### $A_1, A_0$ [Address]

The  $A_1$  and  $A_0$  inputs are used in combination with the  $\overline{RD}$  and  $\overline{WR}$  signals to select one of the three ports or the command register.  $A_1$  and  $A_0$  are usually connected to the lower two bits of the system address bus (table 1).

### $\overline{WR}$ [Write Strobe]

The  $\overline{WR}$  input should be set low when data is to be written to the 信路达71055 data bus. The contents of the data bus are written to the 信路达71055 at the rising edge (low to high) of the  $\overline{WR}$  signal.

### $A_1, A_0$ [Address]

The  $A_1$  and  $A_0$  inputs are used in combination with the  $\overline{RD}$  and  $\overline{WR}$  signals to select one of the three ports or the command register.  $A_1$  and  $A_0$  are usually connected to the lower two bits of the system address bus (table 1).

**Table 1. Control Signals and Operation**

						信路达71055
$\overline{CS}$	$\overline{RD}$	$\overline{WR}$	$A_1$	$A_0$	Operation	Operation
0	0	1	0	0	Port 0 to data bus	Input
0	0	1	0	1	Port 1 to data bus	Input
0	0	1	1	0	Port 2 to data bus	Input
0	0	1	1	1	Use prohibited	
0	0	0	x	x		
0	1	0	0	0	Data bus to port 0	Output
0	1	0	0	1	Data bus to port 1	Output
0	1	0	1	0	Data bus to port 2	Output
0	1	0	1	1	Data bus to command register	Output
0	1	1	x	x	Data bus high impedance	
1	x	x	x	x		

### RESET [Reset]

When the RESET input is high, the 信路达71055 is reset. The group 0 and the group 1 ports are set to mode 0 (basic I/O port mode). All port bits are cleared to zero and all ports are set for input.

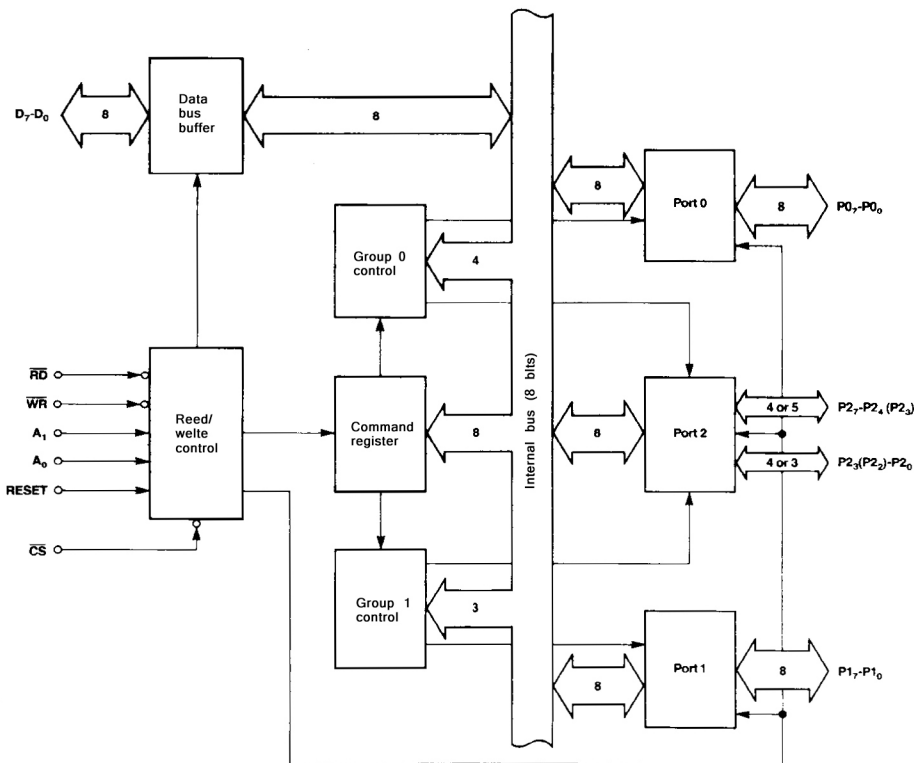
### $P0_7-P0_0, P1_7-P1_0, P2_7-P2_0$ [Ports 0, 1, 2]

Pins  $P0_7-P0_0$ ,  $P1_7-P1_0$ , and  $P2_7-P2_0$  are the port 0, 1, and 2 I/O pins, bits 7-0, respectively.

### IC [Internally Connected]

Pins marked IC are used internally and must be left unconnected.

**Block Diagram**



**Functional Description**

**Ports 0, 1, 2**

The 信路达71055 has three 8-bit I/O ports, referred to as port 0, port 1, and port 2. These ports are divided into two groups, group 0 and group 1. The groups can be in one of three modes, mode 0, mode 1, and mode 2. Modes can be set independently for each group.

When port 0 is in mode 0, port 0 and the four upper bits of port 2 belong to group 0, and port 1 and the four lower bits of port 2 belong to group 1. When port 0 is in mode 1 or 2, port 0 and the 5 upper bits of port 2 belong to group 0 and port 1 and the three lower bits of port 2 belong to group 1.

**Command Register**

The host writes command words to the 信路达71055 in this register. These commands control group 0 and group 1. Note that the contents of this register cannot be read.

**Group 0 Control and Group 1 Control**

These blocks control the operation of group 0 and group 1.

**Read/Write Control**

The read/write control controls the read/write operations for the ports and the data bus in response to the  $\overline{RD}$ ,  $\overline{WR}$ ,  $\overline{CS}$ , and address signals. It also handles RESET signals and the  $A_0$ ,  $A_1$  address inputs.

**Data Bus Buffer**

The data bus buffer latches information going to or from the system data bus.

### Absolute Maximum Ratings

( $T_A = 25^\circ\text{C}$ )

Power supply voltage, $V_{DD}$	-0.5 to +7.0 V
Input voltage, $V_I$	-0.5 to $V_{DD} + 0.3$ V
Output voltage, $V_O$	-0.5 to $V_{DD} + 0.3$ V
Power dissipation, $P_{D_{MAX}}$	500 mW
Operating temperature, $T_{opt}$	-40 to +85 $^\circ\text{C}$
Storage temperature, $T_{stg}$	-65 to +150 $^\circ\text{C}$

Comment: These devices are not meant to be operated outside the limits specified above. Exposure to stresses beyond those listed in Absolute Maximum Ratings could cause damage. Exposure to an absolute maximum rating for extended periods may affect reliability.

### Capacitance

( $T_A = 25^\circ\text{C}$ ,  $V_{DD} = \text{GND} = 0$  V)

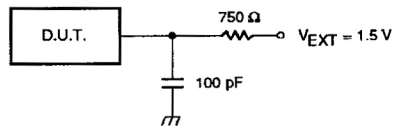
Parameter	Symbol	Limits			Units	Test Conditions
		Min	Typ	Max		
Input capacitance	$C_I$			10	pF	$f_c = 1$ MHz Unmeasured pins returned to 0 V
I/O capacitance	$C_{IO}$			20	pF	

### DC Characteristics

( $T_A = -40$  to +85  $^\circ\text{C}$ ,  $V_{DD} = 5$  V  $\pm 10\%$ )

Parameter	Symbol	Limits			Units	Test Conditions
		Min	Typ	Max		
Input voltage high	$V_{IH}$	2.2		$V_{DD} + 0.3$	V	
Input Voltage low	$V_{IL}$	-0.5		0.8	V	
Output voltage high	$V_{OH}$	$0.7 V_{DD}$			V	$I_{OH} = -400 \mu\text{A}$
Output voltage low	$V_{OL}$			0.4	V	$I_{OL} = 2.5$ mA
Darlington drive current	$I_{DAR}$	-1.0		-4.0	mA	See test setup diagram
Input leakage current high	$I_{LIH}$			10	$\mu\text{A}$	$V_I = V_{DD}$
Input leakage current low	$I_{LIL}$			-10	$\mu\text{A}$	$V_I = 0$ V
Output leakage current high	$I_{LOH}$			10	$\mu\text{A}$	$V_O = V_{DD}$
Output leakage current low	$I_{LOL}$			-10	$\mu\text{A}$	$V_O = 0$ V
Supply current (dynamic)						
信路达71055	$I_{DD1}$			10	mA	Normal operation
信路达71055	$I_{DD1}$		5	10	mA	Normal operation
Supply current (standby)	$I_{DD2}$		2	50	$\mu\text{A}$	Inputs: RESET = 0.1 V, others = $V_{DD} - 0.1$ V Outputs: Open

### Test Setup for $I$ Measurement



For up to 8 lines chosen arbitrarily from ports 1 and 2



**AC Characteristics**

( $T_A = -40$  to  $+85^\circ\text{C}$ ,  $V_{DD} = 5\text{ V} \pm 10\%$ )

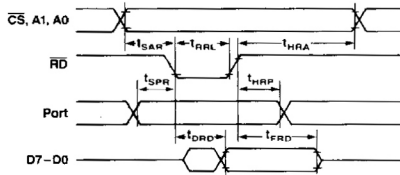
Parameter		8 MHz Limits		10 MHz Limits		Unit	Test Conditions
		Min	Max	Min	Max		
<b>Read Timing</b>							
$A_1, A_0, \overline{CS}$ set-up to $\overline{RD} \downarrow$	$t_{SAR}$	0		0		ns	
$A_1, A_0, \overline{CS}$ hold from $\overline{RD} \uparrow$	$t_{HRA}$	0		0		ns	
$\overline{RD}$ pulse width	$t_{RRL}$	160		150		ns	
Data delay from $\overline{RD} \downarrow$	$t_{DRD}$		120		100	ns	$C_L = 150\text{ pF}$
Data float from $\overline{RD} \uparrow$	$t_{FRD}$	10	85	10	60	ns	$C_L = 20\text{ pF}; R_L = 2\text{ k}\Omega$
Read recovery time	$t_{RV}$	200		150		ns	
<b>Write Timing</b>							
$A_1, A_0, \overline{CS}$ set-up to $\overline{WR} \downarrow$	$t_{SAW}$	0		0		ns	
$A_1, A_0, \overline{CS}$ hold from $\overline{WR} \uparrow$	$t_{HWA}$	0		0		ns	
$\overline{WR}$ pulse width	$t_{WWL}$	120		100		ns	
Data set-up to $\overline{WR} \uparrow$	$t_{SDW}$	100		100		ns	
Data hold from $\overline{WR} \uparrow$	$t_{HWD}$	0		0		ns	
Write recovery time	$t_{RV}$	200		150		ns	
<b>Other Timing</b>							
Port set-up time to $\overline{RD} \downarrow$	$t_{SPR}$	0		0		ns	
Port hold time from $\overline{RD} \uparrow$	$t_{HRP}$	0		0		ns	
Port set-up time to $\overline{STB} \downarrow$	$t_{SPS}$	0		0		ns	
Port hold time from $\overline{STB} \uparrow$	$t_{HSP}$	150		150		ns	
Port delay time from $\overline{WR} \uparrow$	$t_{DWP}$		350		200	ns	$C_L = 150\text{ pF}$
$\overline{STB}$ pulse width	$t_{SSL}$	350		100		ns	
$\overline{DAK}$ pulse width	$t_{DADAL}$	300		100		ns	
Port delay time from $\overline{DAK} \downarrow$ (mode 2)	$t_{DDAP}$		300		150	ns	$C_L = 150\text{ pF}$
Port float time from $\overline{DAK} \uparrow$ (mode 2)	$t_{FDAP}$	20	250	20	250	ns	$C_L = 20\text{ pF}; R_L = 2\text{ k}\Omega$
$\overline{OBF}$ set delay from $\overline{WR} \uparrow$	$t_{DWOB}$		300		150	ns	$C_L = 150\text{ pF}$
$\overline{OBF}$ clear delay from $\overline{DAK} \downarrow$	$t_{DDA0B}$		350		150	ns	
$\overline{IBF}$ set delay from $\overline{STB} \downarrow$	$t_{DSIB}$		300		150	ns	
$\overline{IBF}$ clear delay from $\overline{RD} \uparrow$	$t_{DRIB}$		300		150	ns	
$\overline{INT}$ set delay from $\overline{DAK} \uparrow$	$t_{DDAI}$		350		150	ns	
$\overline{INT}$ clear delay from $\overline{WR} \downarrow$	$t_{DWI}$		450		200	ns	
$\overline{INT}$ set delay from $\overline{STB} \uparrow$	$t_{DSI}$		300		150	ns	
$\overline{INT}$ clear delay from $\overline{RD} \downarrow$	$t_{DRI}$		400		200	ns	
RESET pulse width	$t_{RESET1}$	50		50		$\mu\text{s}$	During right after power-on
	$t_{RESET2}$	500		500		ns	During operation

## Timing Waveforms

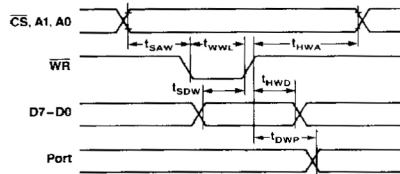
AC Test Waveform



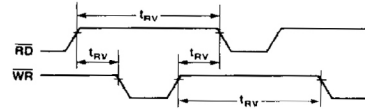
Timing Mode 0: Input



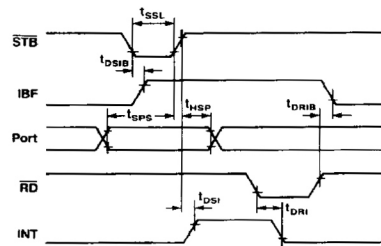
Mode 0: Output



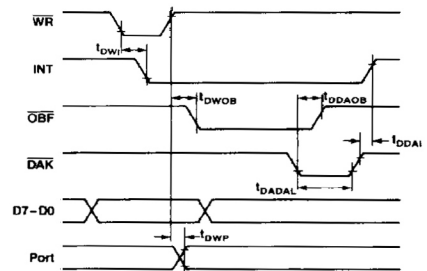
Recovery Time



Mode 1: Input

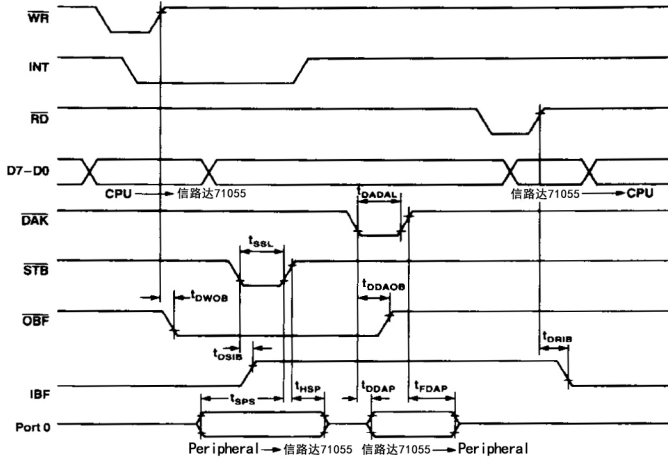


Mode 1: Output



**Timing Waveforms (cont)**

**Mode 2**



## 信路达71055 Commands

Two commands control 信路达71055 operation. The mode select command determines the operation of group 0 and group 1 ports. The bit manipulation command sets or resets the bits of port 2. These commands are executed by writing an 8-bit command word to the command register ( $A_1A_0 = 11$ ).

### Mode Select

The 信路达71055 port groups have three modes. Modes 0 and 1 can be specified for groups 0 and 1, but mode 2 can only be specified for group 0. The bits of all ports are cleared when a mode is selected or when the 信路达71055 is reset.

**Mode 0.** Basic input/output port operation.

**Mode 1.** Strobed input/output operation controlled by three or four bits of port 2 used as control/status signals.

**Mode 2.** (Only available for group 0). Port 0 is the bidirectional I/O port and the higher 5 bits of port 2 are used for status and control signals.

To specify the mode, set the command word as shown in figure 1 and write it to the command register.

### Bit Manipulation Command

This command (figure 2) affects only port 2. It is mainly used in mode 1 and mode 2 to control the port 2 bits which are used as control/status signals. It is also used to enable and disable 信路达71055-generated interrupts and to set and reset port 2 general input/output pins.

For example, to set bit 2 of port 2 to 1 ( $P2_2 = 1$ ), set the command word as shown in figure 3 (05H) in the command register.

### Operation in Each Mode

The operation mode for each group in the 信路达71055 can be set according to the application. Group 0 can be in modes 0, 1, or 2, while group 1 is in mode 0 or 1. Group 1 cannot be used in mode 2.

The  $\overline{RD}$  and  $\overline{WR}$  signals that appear in the descriptions of each mode refer to the port in question as addressed by  $A_1$  and  $A_0$ . These signals only affect the port addressed by  $A_1$  and  $A_0$ .

Where the port addressed may not be clear, 0 or 1 is appended to the signal name to indicate the port.

### Mode 0

In this mode the ports of the 信路达71055 are used to perform basic I/O operations. Each port operates with a buffered input and a buffered latched output. See figure 4.

Depending on the control word sent to the 信路达71055 from the system bus, ports 0, 1, and 2 can be independently specified for input or output.

### Input Port Operation

While the  $\overline{RD}$  signal is low, data from the port selected by the  $A_1A_0$  signals is put on the data bus. See figure 5.

### Output Port Operation

When the 信路达71055 is written to ( $\overline{WR} = 0$ ), the data on the data bus will be latched in the port selected by the  $A_1A_0$  signals at the rising edge of  $\overline{WR}$  and output to the port pins (figure 6). Following the programming of mode 0, all outputs are at a low level.

By reading a port which is set for output, the output value of the port can be obtained.

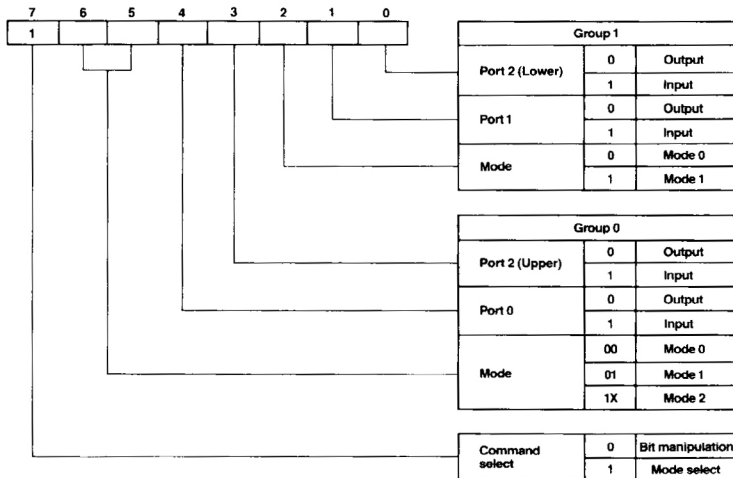
Note: When group 0 is in mode 1 or mode 2, only bits  $P2_2$ - $P2_0$  of port 2 can be used by group 1. Bit  $P2_3$  belongs to group 0.

### Mode 0 Example

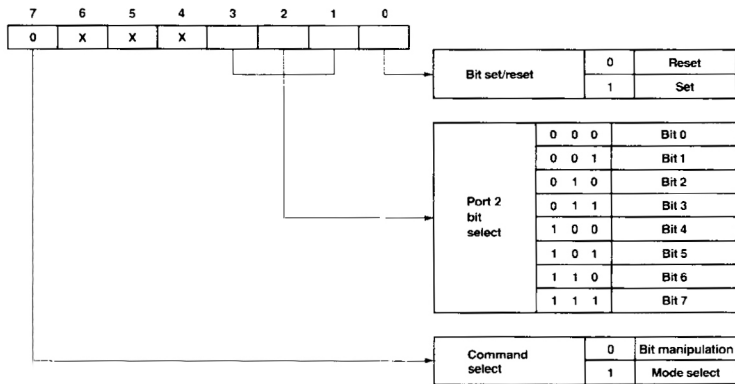
This is an example of a CPU connected to an A/D converter via a 信路达71055 (figure 7). Here both group 0 and group 1 are set to mode 0 and port 2 is used to start conversion and detect the end of the conversion process.

Figure 8 is a subroutine that reads the converted data from an A/D converter.

**Figure 1. Mode Select Command Word**



**Figure 2. Bit Manipulation Command Word**



**Figure 3. Bit Manipulation Command Example**

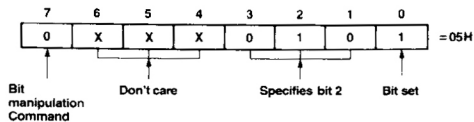


Figure 4. Mode 0

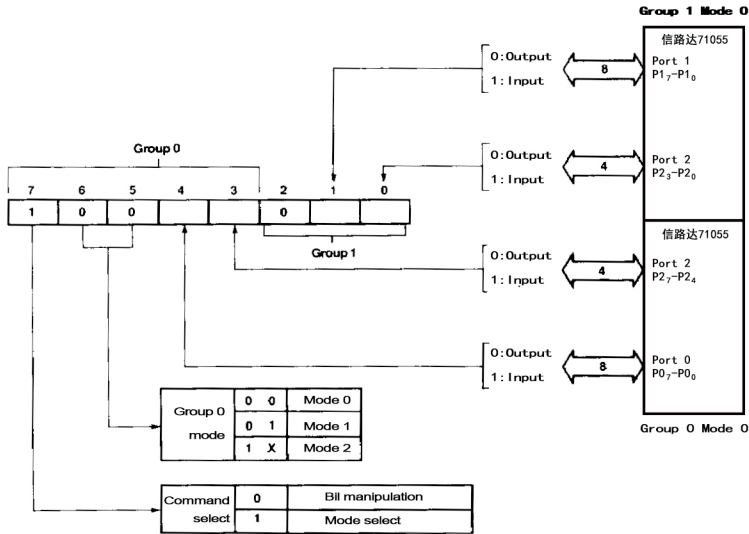


Figure 5. Mode 0 Input Timing

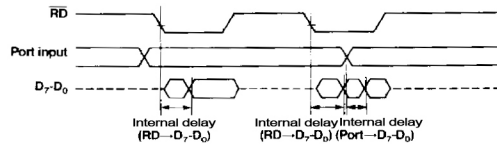
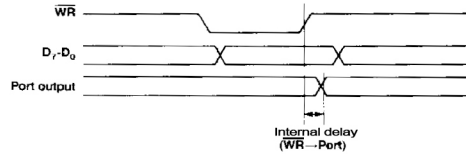
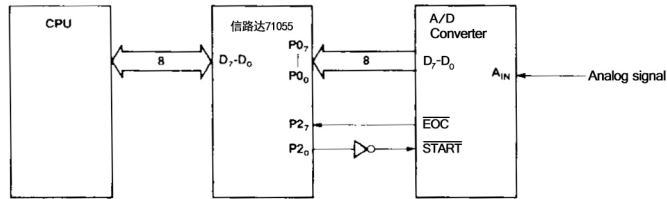


Figure 6. Mode 0 Output Timing



**Figure 7. A/D Converter Connection Example**



**Figure 8. A/D Converter Example**

```

READ_A/D:  MOV     AL,10011000B           ;μPD71055 Mode Setting:
           OUT     CTRLPORT,AL           ;Group 0, group 1 in mode 0
                                           ;Port 0 & port 2 (upper) are inputs
                                           ;Port 1 & port 2 (lower) are outputs

           MOV     AL,00000001B
           OUT     CTRLPORT,AL           ;Conversion starts by setting P20 high
WAIT_EOC:  IN      AL,PORT2              ;End of conversion wait loop
           TEST1   AL,7                  ;Conversion ends when P27 = 0
           BNZ    WAIT_EOC
           IN      AL,PORT0              ;Read A/D converted values
           RET

```

**Mode 1**

In this mode, the control and status signals control the I/O data. In group 0, port 0 functions as the data port and the upper five bits of port 2 function as control/status. In group 1, port 1 functions as the data port and the lower three bits of port 2 function as control/status.

In mode 1, the bit manipulation command is used to write the bits of port 2.

**Group 0 Mode 1**

When group 0 is used in mode 1, the upper five bits of port 2 become part of group 0. Of these five bits, three are used for control/status and the remaining two can be used for I/O (using the bit manipulation command). See figure 9.

**Group 1 Mode 1**

When group 1 is used in mode 1, the lower three or four bits of port 2 become part of group 1. Of these four bits, three are used for control/status. The remaining bit, P23, can be used for I/O only if group 0 is in mode 0. Otherwise, P23 belongs to group 0 as a control/status bit. See figure 9 and table 4.

**Mode 1 Input Operation**

In mode 1, port 0 is the data port for group 0, and port 1 for group 1. The control/status bits (port 2) are used as listed below. Figure 10 shows the signal timing.

**STB [Strobe].** The data input at port 0 is latched in port 0 when the  $\overline{STB0}$  input is brought low. The data input at port 1 is latched in port 1 by  $\overline{STB1}$ .

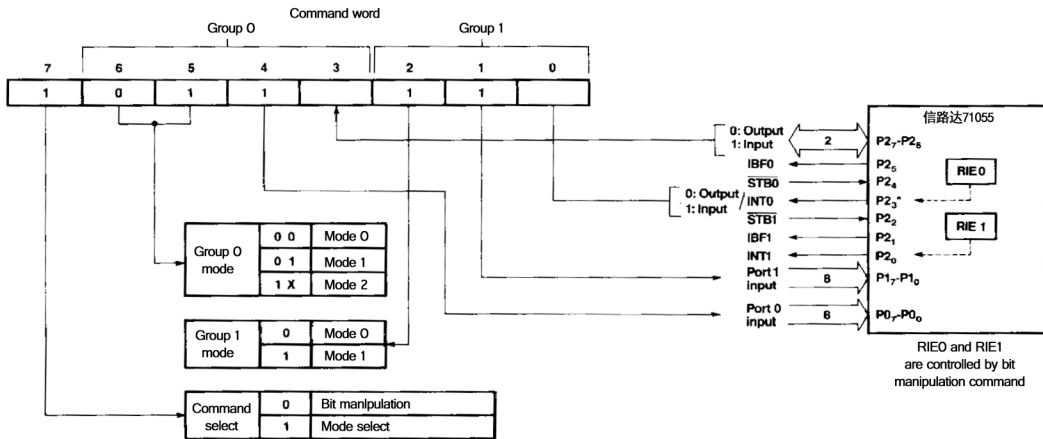
**IBF [Input Buffer Full F/F].** The IBF output goes high to indicate that the input buffer has become full. IBF goes high when the  $\overline{STB}$  signal goes low. IBF goes low at the rising edge of the  $\overline{RD}$  signal when  $\overline{STB} = 1$ .

The IBF F/F is cleared when mode 1 is programmed.

**INT [Interrupt Request].** INT goes high when the data is latched in the input port, when RIE is 1 and  $\overline{STB}$ , IBF and  $\overline{RD}$  are all high. INT goes low at the falling edge of the  $\overline{RD}$  signal. It can function as a data read request interrupt signal to a CPU.

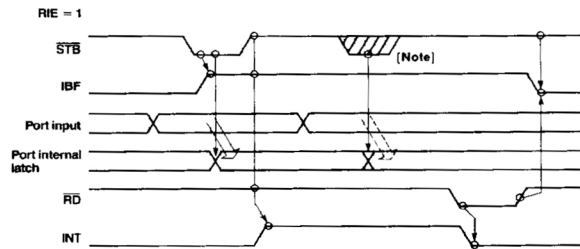
INT is cleared when mode 1 is programmed.

**Figure 9. Mode 1 Input**



\* Note: Bit P2<sub>3</sub> is available in Group 1 only when Group 0 is Mode 0. For all other conditions P2<sub>3</sub> is a part of Group 0. This diagram shows how bit P2<sub>3</sub> would be used if Group 1 was in Mode 1.

**Figure 10. Mode 1 Input Timing**



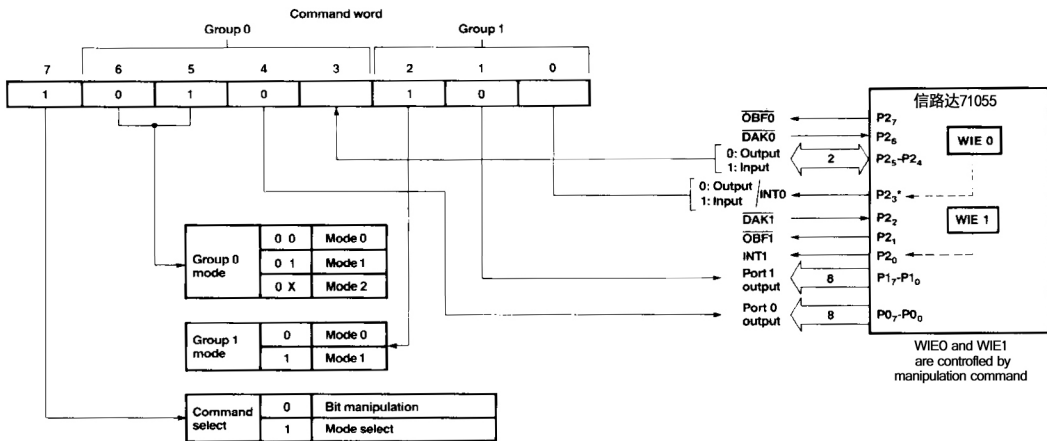
Note: If STB goes low here before IBF goes low, original contents of port latch will change. STB must be kept high until IBF goes low to prevent loss of data.



**RIE [Read Interrupt Enable Flag].** RIE controls the interrupt output. Interrupts can be enabled by using the bit manipulation command to set this bit to 1, and disabled by resetting it to 0. This signal is internal to the 信路达71055 and is not an output. The state of RIE does not affect the function of STB0 or STB1, which are inputs to the same bits (P2<sub>4</sub> and P2<sub>2</sub>) of port 2.

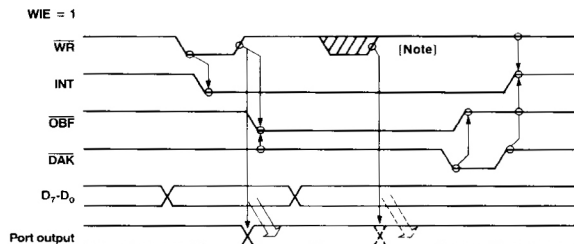
When input is specified in mode 1, the status of IBF, INT and RIE can be read by reading the contents of port 2.

**Figure 11. Mode 1 Output**



\*Note: Bit P2<sub>3</sub> is available in Group 1 only when Group 0 is Mode 0. For all other conditions P2<sub>3</sub> is part of Group 0. This diagram shows how bit P2<sub>3</sub> would be used if Group 1 was in Mode 1.

**Figure 12. Mode 1 Output Timing**



Note: If data is written to the 信路达71055 before  $\overline{\text{OBF}}$  goes high the original contents of the port latch will change. Data must not be written while  $\overline{\text{OBF}}$  is low to prevent loss of data

**DAK [Data Acknowledge].** When this input is low, it signals the 信路达71055 that output port data has been taken from the 71055.

**INT [Interrupt Request].** INT goes high when the output data is taken when WIE is set to 1 and  $\overline{WR}$ ,  $\overline{OBF}$  and  $\overline{DAK}$  are all high. It goes low at the falling edge of the  $\overline{WR}$  signal. INT therefore functions as a write request signal, indicating that new data should be sent to the 信路达71055.

**WIE [Write Interrupt Enable Flag].** WIE controls the interrupt output. Interrupts can be enabled by using the bit manipulation command to set this bit to 1 and disabled by resetting it to 0. This signal is internal to the 信路达71055 and is not an output. The state of WIE does not affect the function of DAK addressed to the same bits of port 2.

When output is specified in mode 1, the status of  $\overline{OBF}$ , INT and WIE can be obtained by reading the contents of port 2.

Table 2 shows a summary of these signals.

**Table 2. Functions of Port 2 Bits in Mode 1**

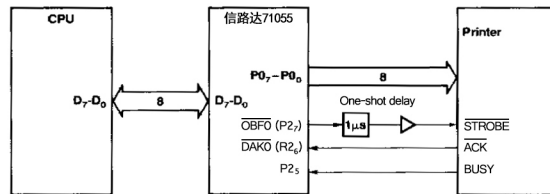
Group Bit	Data Input	Data Output
P2 <sub>0</sub>	INT1 (Interrupt request)	INT1 (Interrupt request)
P2 <sub>1</sub>	IBF1 (Input buffer full f/f)	$\overline{OBF}$ 1 (Output buffer full f/f)
P2 <sub>2</sub>	STB1 (Strobe input)	DAK1 (Data acknowledge input)
	RIE1 (Read interrupt enable flag)	WIE1 (Write interrupt enable flag)
P2 <sub>3</sub>	I/O (Note)	I/O (Note)
0 P2 <sub>3</sub>	INT0 (Interrupt request)	INT0 (Interrupt request)
	STB0 (Strobe input)	I/O
P2 <sub>4</sub>	RIE0 (Read interrupt enable flag)	
P2 <sub>5</sub>	IBF0 (Input buffer full f/f)	I/O
P2 <sub>6</sub>	I/O	DAK0 (Data acknowledge input)
		WIE0 (Write interrupt enable flag)
P2 <sub>7</sub>	I/O	$\overline{OBF}$ 0 (Output buffer full f/f)

**Note:** Can be used with group 1 only when group 0 is set to mode 0. In other modes, P2<sub>3</sub> belongs to group 0.

**Mode 1 Example**

This example (figure 13) demonstrates connecting a printer to the 信路达71055. Group 0 is used in mode 1 output. Group 1 can operate in mode 0 or 1; in this example it is set to mode 0.

**Figure 13. Connection to Printer**



**Figure 14. Printer Example Subroutine**

```

;This subroutine sends character strings to the printer
INIT:      MOV      AL,10101000B      ;信路达71055 Mode Setting:
                                           ;Group 0: mode 1 output
                                           ;Group 1: mode 0

                OUT      CTRLPORT,AL

SENDPRN:   MOV      BW,DATA          ;Output data address
PRNLOOP:   MOV      AL,[BW]
                CMP      AL,0FFH     ;End if data = 0FFH
                BNZ      WAIT
                RET

WAIT:      IN        AL,PORT2
                TEST1   AL,7         ;Wait until output buffer is empty
                BZ      WAIT
                TEST1   AL,5         ;Wait until printer can accept data
                BNZ      WAIT
                MOV      AL,[BW]     ;Send data to printer
                OUT      PORT0,AL
                INC      BW
                BR       PRNLOOP

```

**Mode 2**

Mode 2 can only be used by group 0. In this mode, port 0 functions as a bidirectional 8-bit data port operating under the control of the upper five bits of port 2 as control/status signals. In this mode, port 0 combines the input and output operations of mode 1. See figures 15 and 16.

In mode 2, the status of the following signals can be determined by reading port 2:  $\overline{OBF0}$ ,  $IBF0$ ,  $INT0$ ,  $WIE0$ , and  $RIE0$ .

The  $\overline{DAK0}$  and  $\overline{STB0}$  signals are used to select input or output for port 0. By using these signals, bidirectional operation between the 信路达71055 and peripheral can be realized.

In mode 2, the bit manipulation command is used to write to port 2.

**Control/Status Port Operation**

The following control/status signals are used for output:

**$\overline{OBF0}$  [Output Buffer Full].**  $\overline{OBF0}$  goes low when data is received from the  $D_0$ - $D_7$  data bus and is latched in the port 0 output buffer. It therefore functions as a receive request signal to the peripheral.  $\overline{OBF0}$  goes low

at the rising edge of the  $\overline{WR0}$  signal (end of data write). It goes high when  $\overline{DAK0}$  is low (output data from port 0 received).

**$\overline{DAK0}$  [Data Acknowledge].**  $\overline{DAK0}$  is sent to the 信路达71055 in response to the  $\overline{OBF0}$  signal. It should be set low when data is received from port 0 of the 信路达71055.

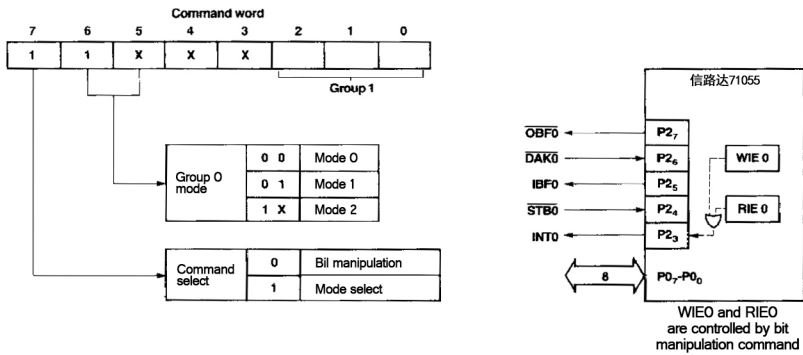
**$WIE0$  [Write Interrupt Enable Flag].**  $WIE0$  controls the write interrupt request output. Interrupts are enabled by using the bit manipulation command to set this bit to 1 and disabled by setting it to 0. The state of  $WIE$  does not affect the  $\overline{DAK}$  function of this pin.

The following control/status signals are used for input:

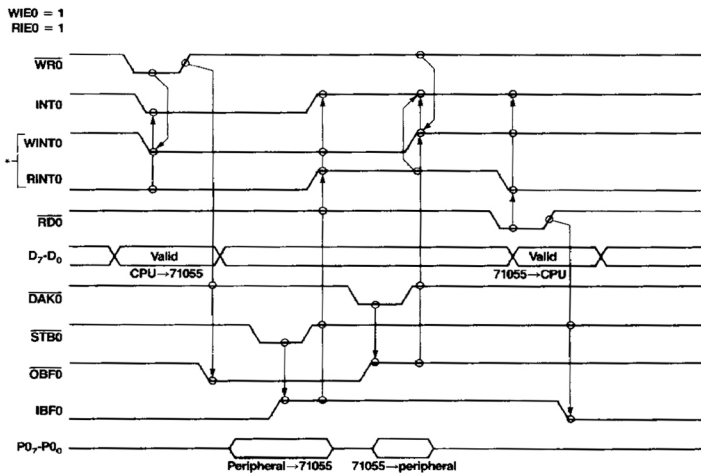
**$\overline{STB0}$  [Strobe Input].** When  $\overline{STB0}$  goes low, the data being sent to the 信路达71055 is latched in port 0.

**$IBF0$  [Input Buffer Full F/F].** When  $IBF0$  goes high, it indicates that the input buffer is full. It functions as a signal which can be used to prohibit further data transfer.  $IBF0$  goes high when  $\overline{STB0}$  goes low. It goes low at the rising edge of  $\overline{RD0}$  when  $\overline{STB0} = 1$  (read complete).

**Figure 15. Mode 2**



**Figure 16. Mode 2 Timing**



Note:  
WINT0 and RINT0 are Internal signals and are write and read interrupt request signals to the CPU, respectively.  
WINT0 = OBF0 (+) WIE0 (+) DAK0 (+) WR0  
RINT0 = IBF0 (+) RIE0 (+) STB0 (+) RD0  
Also note that  
INT0 = WINT0 (+) RINT0

**RIE0 [Read Interrupt Enable Flag].** RIE0 controls the read interrupt request output. Interrupts are enabled by using the bit manipulation command to set this bit to 1 and disabled by setting it to 0. The state of RIE0 does not affect the  $\overline{STB0}$  function of this pin.

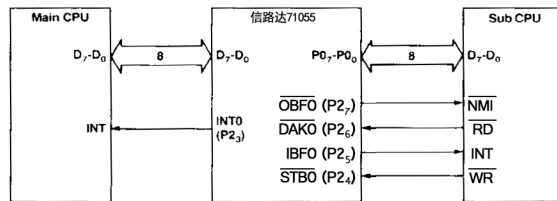
This control/status signal is used for both input and output:

**INT0 [Interrupt Request].** During input operations, INT0 functions as a read request interrupt signal. During output, it functions as a write request interrupt signal. This signal is the logical OR of the INT signal for data read (RINT0) and the INT signal for write (WINT0) in mode 1 (RINT0 OR WINT0).

In mode 2, the status of  $\overline{OBFO}$ , IBFO, INT0, WIE0, and RIE0 can be determined by reading port 2.

Table 3 is a summary of these signals.

**Figure 17. Connecting Two CPUs**



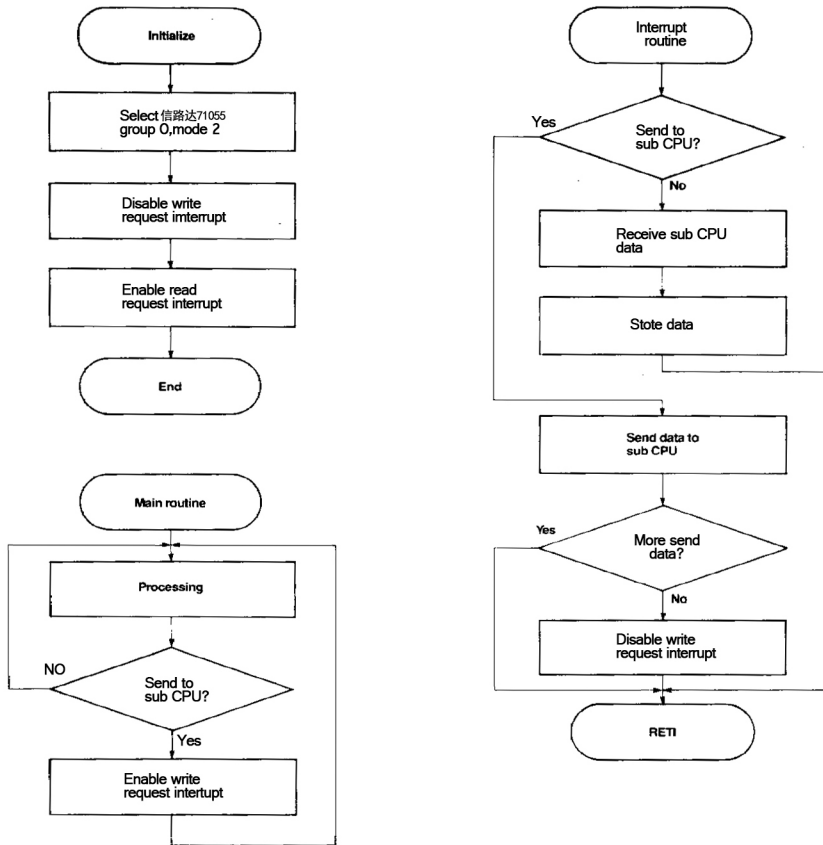
**Table 3. Functions of Port 2 in Mode 2**

BIT	Function
P2 <sub>3</sub>	INT0 (Interrupt request)
P2 <sub>4</sub>	$\overline{STB0}$ (Strobe input) RIE0 (Read interrupt enable flag)
P2 <sub>5</sub>	IBFO (Input buffer full f/f)
P2 <sub>6</sub>	$\overline{DAK0}$ (Data acknowledge input) WIE0 (Write interrupt enable flag)
P2 <sub>7</sub>	$\overline{OBFO}$ (Output buffer full f/f)

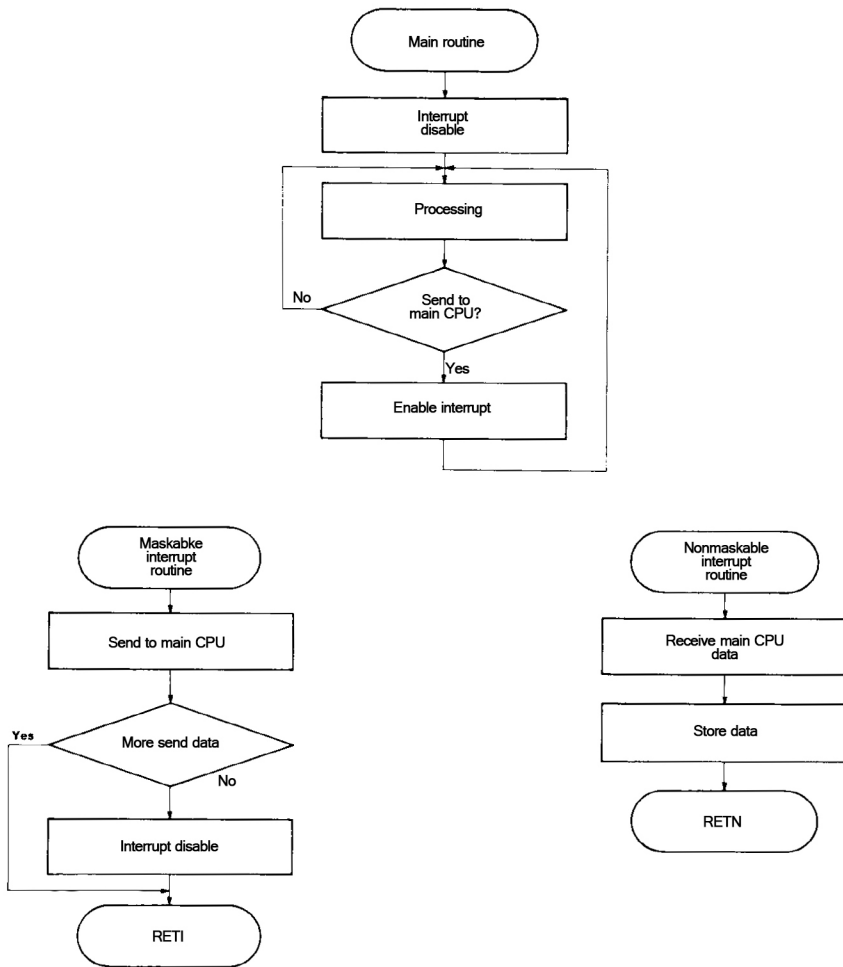
**Mode 2 Example**

Figures 17, 18, and 19 show data transfer between two CPUs.

**Figure 18. Main CPU Flowchart**



**Figure 19. Sub CPU Flowchart**



**Mode Combinations**

Table 4 is a complete list of all the combinations of modes and groups, and the function of the port 2 bits in each mode.

**Table 4. Mode Combinations and Port 2 Bit Functions**

Mode	Group 0						Mode	Group 1				
	P0 <sub>7</sub> -P0 <sub>0</sub>	P2 <sub>7</sub>	P2 <sub>6</sub>	P2 <sub>5</sub>	P2 <sub>4</sub>	P2 <sub>3</sub>		P1 <sub>7</sub> -P1 <sub>0</sub>	P2 <sub>3</sub>	P2 <sub>2</sub>	P2 <sub>1</sub>	P2 <sub>0</sub>
0	In	D	D	D	D	NA	0	In	D	D	D	D
0	In	D	D	D	D	NA	0	Out	D	D	D	D
0	In	D	D	D	D	NA	1	In	B	STB1 (RIE1)	IBF1	INT1
0	In	D	D	D	D	NA	1	Out	B	DAK1 (WIE1)	OB $\overline{F}$ 1	INT1
0	Out	D	D	D	D	NA	0	In	D	D	D	D
0	Out	D	D	D	D	NA	0	Out	D	D	D	D
0	Out	D	D	D	D	NA	1	In	B	STB1 (RIE1)	IBF1	INT1
0	Out	D	D	D	D	NA	1	Out	B	DAK1 (WIE1)	OB $\overline{F}$ 1	INT1
1	In	B	B	IBF0	STB0 (RIE0)	INT0	0	In	NA	D	D	D
1	In	B	B	IBF0	STB0 (RIE0)	INT0	0	Out	NA	D	D	D
1	In	B	B	IBF0	STB0 (RIE0)	INT0	1	In	NA	STB1 (RIE1)	IBF1	INT1
1	In	B	B	IBF0	STB0 (RIE0)	INT0	1	Out	NA	DAK1 (WIE1)	OB $\overline{F}$ 1	INT1
1	Out	OB $\overline{F}$ 0	DAK0 (WIE0)	B	B	INT0	0	In	NA	D	D	D
1	Out	OB $\overline{F}$ 0	DAK0 (WIE0)	B	B	INT0	0	Out	NA	D	D	D
1	Out	OB $\overline{F}$ 0	DAK0 (WIE0)	B	B	INT0	1	In	NA	STB1 (RIE1)	IBF1	INT1
1	Out	OB $\overline{F}$ 0	DAK0 (WIE0)	B	B	INT0	1	Out	NA	DAK1 (WIE1)	OB $\overline{F}$ 1	INT1
2	I/O	OB $\overline{F}$ 0	DAK0 (WIE0)	IBF0	STB0 (RIE0)	INT0	0	In	NA	D	D	D
2	I/O	OB $\overline{F}$ 0	DAK0 (WIE0)	IBF0	STB0 (RIE0)	INT0	0	Out	NA	D	D	D
2	I/O	OB $\overline{F}$ 0	DAK0 (WIE0)	IBF0	STB0 (RIE0)	INT0	1	In	NA	STB1 (RIE1)	IBF1	INT1
2	I/O	OB $\overline{F}$ 0	DAK0 (WIE0)	IBF0	STB0 (RIE0)	INT0	1	Out	NA	DAK1 (WIE1)	OB $\overline{F}$ 1	INT1

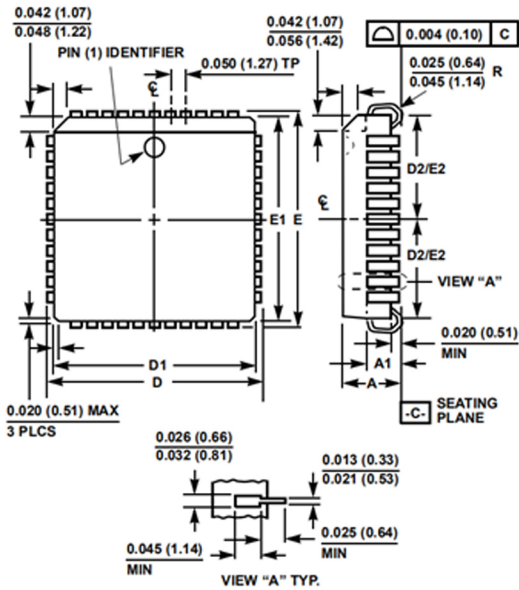
**Note:**

- (1) In this chart, "NA" indicates that the bit cannot be used by this group.
- (2) The symbol "B" indicates bits that can only be rewritten by the bit manipulation command.
- (3) In this chart, "D" indicates that is used by the user.
- (4) Symbols in parentheses are internal flags. They are not output to port 2 pins and they cannot be read by the host.
- (5) In indicates Input, Out indicates Output, and I/O indicates Input/Output.



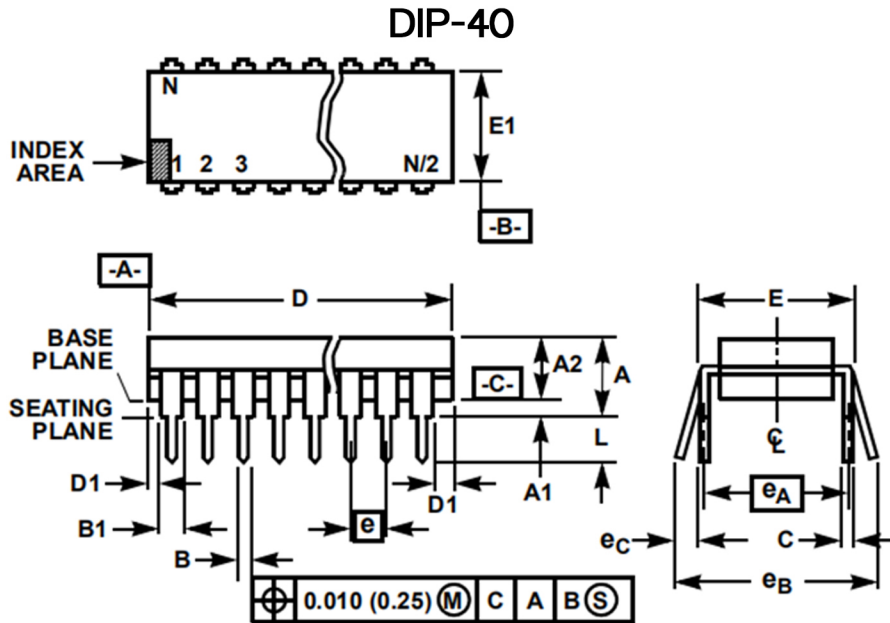
**XD71055 DIP-40**  
**XP71055 PLCC44**

PLCC-44



**N44.65 (JEDEC MS-018AC ISSUE A)**  
**44 LEAD PLASTIC LEADED CHIP CARRIER PACKAGE**

SYMBOL	INCHES		MILLIMETERS		NOTES
	MIN	MAX	MIN	MAX	
A	0.165	0.180	4.20	4.57	-
A1	0.090	0.120	2.29	3.04	-
D	0.685	0.695	17.40	17.65	-
D1	0.650	0.656	16.51	16.66	3
D2	0.291	0.319	7.40	8.10	4, 5
E	0.685	0.695	17.40	17.65	-
E1	0.650	0.656	16.51	16.66	3
E2	0.291	0.319	7.40	8.10	4, 5
N	44		44		6



Controlling Dimensions: INCH. In case of conflict between English and Metric dimensions, the inch dimensions control.

Dimensioning and tolerancing per ANSI Y14.5M-1982.

Symbols are defined in the "MO Series Symbol List" in Section 2.2 of Publication No. 95.

Dimensions A, A1 and L are measured with the package seated in JEDEC seating plane gauge GS-3.

D, D1, and E1 dimensions do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.010 inch (0.25mm).

E and  $e_A$  are measured with the leads constrained to be perpendicular to datum  $-C-$ .

$e_B$  and  $e_C$  are measured at the lead tips with the leads unconstrained.  $e_C$  must be zero or greater.

B1 maximum dimensions do not include dambar protrusions. Dambar protrusions shall not exceed 0.010 inch (0.25mm).

N is the maximum number of terminal positions.

Corner leads (1, N, N/2 and N/2 + 1) for E8.3, E16.3, E18.3, E28.3, E42.6 will have a B1 dimension of 0.030 - 0.045 inch (0.76 - 1.14mm).

以上信息仅供参考. 如需帮助联系客服人员. 谢谢 XINLUDA